# Landon McConnell

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*UI/UX, Game Designer*

## EDUCATION

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*University at Albany, NY*                              *2020 - Expected 2024*

**BS Informatics: UI/UX, Game Design & Development (Honors)**

Creative Writing Minor

GPA: 3.88/4.00

Honors College, Dean's List Fall 2020 - Fall 2023

Related Coursework: Digital Design, Programming for Informatics,
Human-Computer Interaction, Serious Games

## EXPERIENCE

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*University at Albany, NY*

**UI / UX Internship**                                      *1/2024 - Current*
   ➔ Performing interactivity research and design in a team lab environment

**Student Assistant - eSports Arena**                       *8/2022 - Current*
   ➔ Supervising students & interns, monitoring games, & taking lead at events

**Peer Educator - Game Design & Development**             *8/2022 - 12/2022*
   ➔ Hosting office hours, creating technical tutorials, & giving in-class demos

**CEHC Internship**                                        *8/2021 - 12/2021*
   ➔ Worked hands-on in the UAlbany Makerspace, Drone Lab & eSports Arena

## SKILLS

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- HTML, CSS, JS
- Wireframes / Prototyping
- Figma
- Digital Project Management
- Interactivity
- Java Basics
- Experience Design
- Narratives
- Twine